Bodies of Water
Match Game

This game is played like the memory match card game that many children are familiar with. It is designed to reinforce their understanding of bodies of water.

Materials:

- Bodies of water name cards and description cards (pages 2-5)

Set up:

- Copy the cards on card stock so students cannot see through the paper.
- Cut the cards on the dotted lines.
- Laminate the cards, if desired.

How to Play:

- Lay all of the cards upside-down on the table and mix them up.

Players will flip pairs of cards. They will try to match the landform name to the matching landform definition.

  - example: The “waterfall” card matches the card with “a place where water flows over a cliff” on it.

Player 1 flips two cards. If the cards match, he or she gets to keep both cards. If the cards do not match, then the cards are flipped back upside-down.

Then, player 2 gets a turn to try to flip matching cards. Players alternate until all cards have been removed from the game.

When the game is over, the player with the most cards is the winner.
a place where water flows over a cliff

a natural channel of water that connects two large areas of water

a natural area of water that is mostly surrounded by land

a major body of water that covers large parts of the earth

a thin, natural waterway that allows water to flow into a lake or ocean

a large, natural area of water that is surrounded by land
pond
wetland
reservoir
harbor
canal
gulf
a very small body of water that is surrounded by land

an area of wet, soggy land with many pools of water

a large, man-made area of water that is surrounded by land; often made by damming a river

an area of water that is mostly surrounded by land, often sheltered by man-made walls

a man-made channel of water upon which boats can travel

a large bay that is part of a sea or ocean